

Foster Application

Name				
Address				
City		_ State	_ Zip	
Phone Number				
Email Address				
Do you own or rent your house/a	partment? (circle)	Own Rent		
If you rent, have you cleared the	foster with the land	llord and paid any	deposit? Yes	No
Name of landlord		Phone Number _		
Does everyone living in your hom	e or apartment sup	port the foster of a	a cat? (circle)	Yes No
Is anyone in your home allergic to	cats? (circle) Y	es No		
Do you have children in your hou	sehold? Yes No	If yes, how many?	?	
Please list their ages:				
Do you have any current pets? (ci	ircle) Yes N	0		
Please give a brief summary of yo	ur current pets:			
Name	Type/Breed Up to dat	te on shots Spayed/N	Neutered FIV/FeL	V tested? (cats only)
1				
2.				
3.				

4
Who is your veterinarian?
Why do you want to foster?
Check any/all cats you are interested in fostering:
□Pregnant cat □Nursing cat and kittens □Kittens □Bottle babies □Special Needs □Adult cat
What kind of experience do you have caring for cats (include experience giving meds, socializing, etc. and explain)?
Please describe where the cat/kitten(s) will stay during the day, at night, and when you aren't home
Do you have cat supplies (litter box, dishes, cat bed, etc.)?
What supplies would you need?
How long are you willing to keep a foster cat?
Please list two personal references:
Name Phone Number
Email Relationship:
Name Phone Number
Email Relationship:

I understand that I must keep the foster cat/kitten(s) INDOORS only.

Note: Shreveport Bossier Animal Rescue covers the medical expenses for all foster animals. However, our vet care costs are only discounted through a particular vet (Airline Animal Hospital) and therefore

they are the only clinic we currently use for routine care. With the obvious exception of a life threatening medical emergency, if you should decide to take your foster animal to a different vet for convenience or any other reason, Shreveport Bossier Animal Rescue will not be able to cover the cost of the visit. Thank you for your understanding.